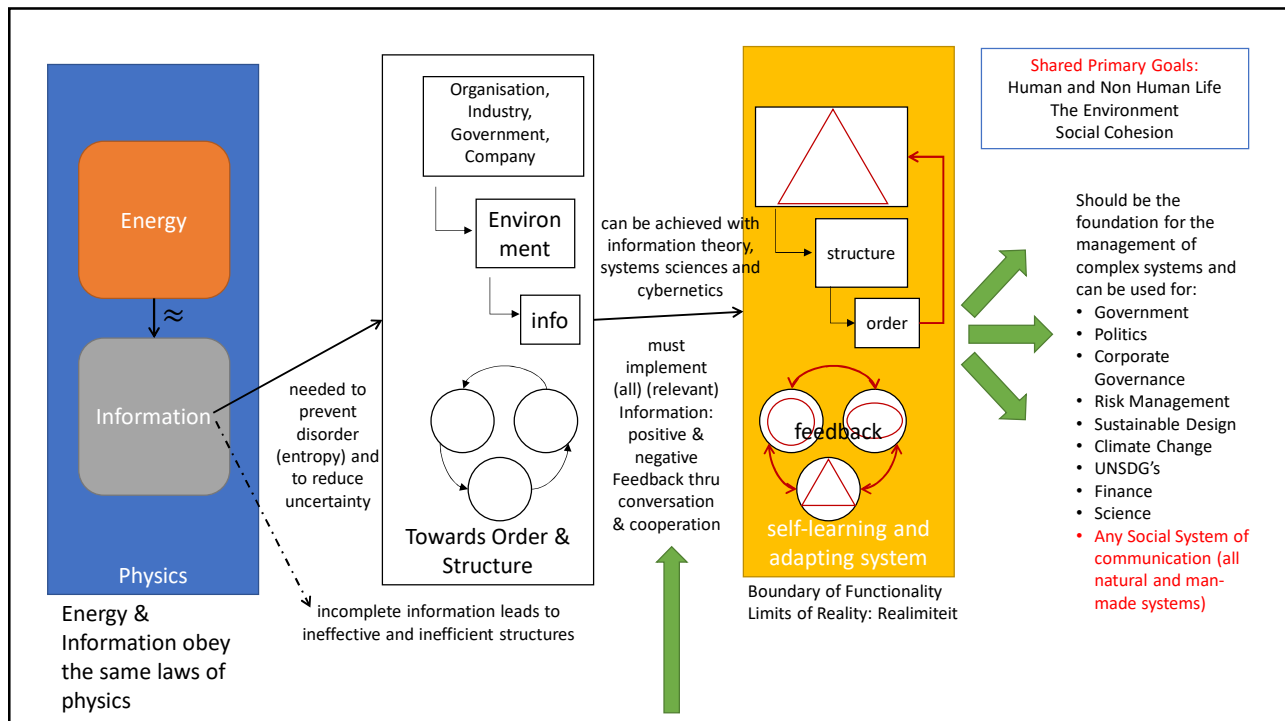
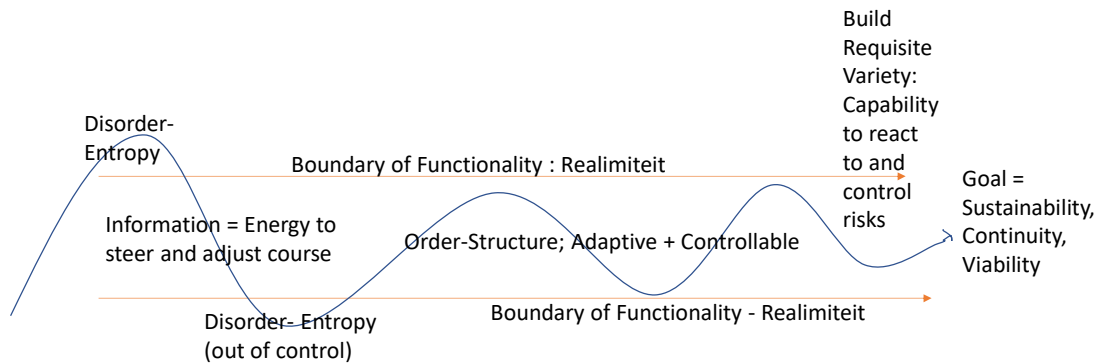


1



2

Cybernetics: viable/sustainable systems design (within Realimiteit)



3

Nature deals with reality only, within its limitations: *Realimiteit*

Cause

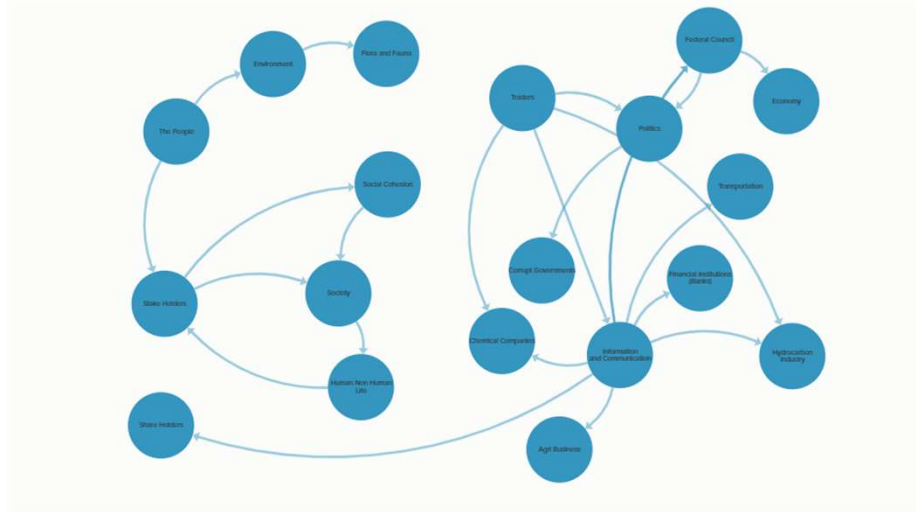
- Organisations operate outside of realimiteit
- Information and energy obey the same universal laws of physics. If they are ignored
- Ethics and Corporate Social Responsibility is information too
- Lying, cheating, fake news, suppression of information
- If living systems such as organisations, companies, political parties don't learn, they can't adapt and die

Effect

- Destabilization, entropy, disorder, pollution, suffering
- Goals become unobtainable, dysfunctional, negative interdependent; advantage for some, but at the cost of others, environment, social cohesion
- Organisations become vulnerable and unmanageable without ethics
- Is impossible, one can't escape facts and live well. Conscience and Remorse can't be switched off. It causes fear and stress, which then causes narrowmindedness
- Dead systems are those that don't learn because information is deliberately ignored. This makes them unsustainable and non viable

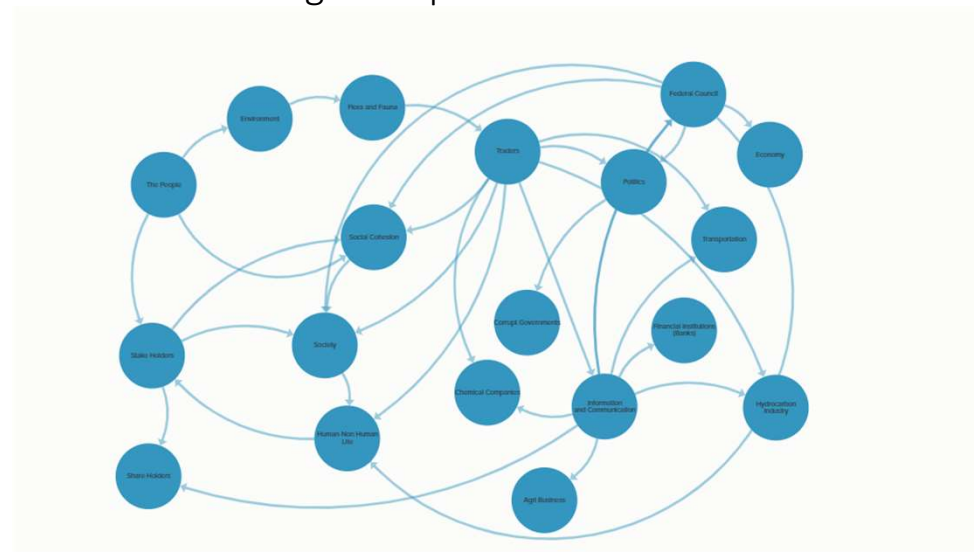
4

An unsustainable organisation- information not shared,
stopped communications and learning – non adaptive thus non viable



5

A sustainable organisation- information shared, open
communications and learning – adaptive thus viable



6

What we now can do is to predict with certainty which organisation, corporation, government or industry can't be sustained and will inevitably perish

A list of unsustainable man made systems (organisations)

USA Government

European Parliament

Central Banks

Polluting Industries

The US Dollar

The Euro

Trade and Finance Institutions

United Nations

China's communist government structure

Exploitative Mining

Chemicals based Agriculture

Political Parties based on ideology, etc. (all systems that negate information can't be sustained and will collapse)